

Ticket to Read®: Utah's Choice for Students

Take Advantage of HB 513 and serve ALL your K-6 students.

Want engaging reading practice for your students that's fun, rewarding and effective?

Looking for a tool that serves up data and reports to drive differentiated instruction?

Look no further...you've found Ticket to Read!

Ticket to Read offers purposeful reading practice for students in grades K-6 and is accessible online 24 hours a day. Through interactive and adaptive learning technology, Ticket to Read engages students in age- and level-appropriate reading passages that build fluency, vocabulary, and comprehension. Students across the globe compete to be on TJ Ticket's Reader Leader board daily, while school leaders can celebrate the student "hero of the day" through local reporting on reading progress.

FREETrial!
Over **51 million** passages read!

Www.tickettoread.com

Don't take our word for it:
Join the **nearly 200,000** students and teachers who have enrolled in Ticket to Read!





- Top 5 Reasons Why *Ticket to Read* is Your Choice for HB 513:
 - Serve ALL your students. Voyager commits to serve your entire K-6 population when opting for *Ticket to Read* as your K-1 solution with HB 513.
 - Usage matters. Ticket to Read and character TJ Tickets makes kids WANT to read. In fact, 24 percent of students use Ticket to Read at home outside of regular school hours. They love it!
 - 3. **Data matters.** *Ticket to Read* is integrated into Voyager's online datamanagement system (VPORT) which provides a myriad of easy-to-use reports for teachers and administrators.
 - 4. **Student centered placement**. With multiple entry points into the program levels, each student's individual learning needs are addressed.
 - 5. It's easy to install. As a web-based program log-in and set-up is a breeze.

Choose Ticket to Read! Call 1-800-547-6747.









Check out the newly updated clubhouse rooms!



 The Aquarium Room includes a mermaid and a scuba diver that wave to students, a periscope showing the Zogwogs stuck on a deserted island, various fish and sharks that swim around, and so much more!



• The Medieval (or Castle) Room includes a Coat of Arms with wings that flap; a court jester that dances around; a dragon that tries to blow flames, but can only blow smoke until fireworks finally shoot out; and a knight in armor that bows to the students!



 The Spaceship (or Space) Room includes a warpspeed control panel, a scope showing the Zogwogs floating in space, an alien transporter that moves aliens from one direction to another in a beaming fashion, and a robot dog that floats and barks!



Developed by a team of experts including a leading literacy expert from Brigham Young University.

Try Ticket to Read® Today! Get Your FREE 14-Day Trial Today at www.tickettoread.com